

IN THE CLAIMS:

The text of all pending claims, (including withdrawn claims) is set forth below. Cancelled and not entered claims are indicated with claim number and status only. The claims as listed below show added text with underlining and deleted text with ~~strikethrough~~. The status of each claim is indicated with one of (original), (currently amended), (cancelled), (withdrawn), (new), (previously presented), or (not entered).

Please AMEND claims 1-3, 5, and 8-9 in accordance with the following:

1. (Currently Amended) An object display device comprising:
a visibility determining unit that determines whether a first object to be handled in a window on a screen hides a second object that has been displayed in the window on the screen; and
an appearance changing unit that changes, depending on determination by the visibility determining unit, appearance of the first object so that the second object becomes visible.
2. (Currently Amended) The object display device according to claim 1, wherein the first object is added in the window on the screen.
3. (Currently Amended) The object display device according to claim 1, wherein the first object is moved in the window on the screen.
4. (Original) The object display device according to claim 1, wherein the visibility determining unit determines whether the first object hides the second object, based on at least one of a position, size, and color, of the first object and the second object.
5. (Currently Amended) The object display device according to claim 1, wherein the appearance changing unit ~~changes~~, when the visibility determining unit determines that the first object hides the second object, changes the appearance of the first object into semi-transparent.
6. (Original) The object display device according to claim 1, wherein the second object includes a plurality of existing objects, and
the appearance changing unit alters transparency of the first object depending on a state of overlapping of the existing objects.

7. (Original) The object display device according to claim 1, wherein the appearance changing unit alters transparency of the first object depending on color of the second object.

8. (Currently Amended) An object display method comprising:
determining whether a first object to be handled in a window on a screen hides a second object that has been displayed in the window on the screen; and
changing appearance of the first object so that the second object becomes visible when the first object hides the second object.

9. (Currently Amended) A computer program product for displaying an object on a screen, including computer executable instructions stored on a computer readable medium, wherein the instructions, when executed by the computer, cause the computer to perform:
determining whether a first object to be handled in a window on the screen hides a second object that has been displayed in the window on the screen; and
changing appearance of the first object so that the second object becomes visible when the first object hides the second object.